

# Breaking the Perfect HTTP Feedback Loop with Chaos Fortress

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# Chaos Fortress Plugin

Chaos Fortress is a CRS extension that delays attackers and thwarts their feedback loop.

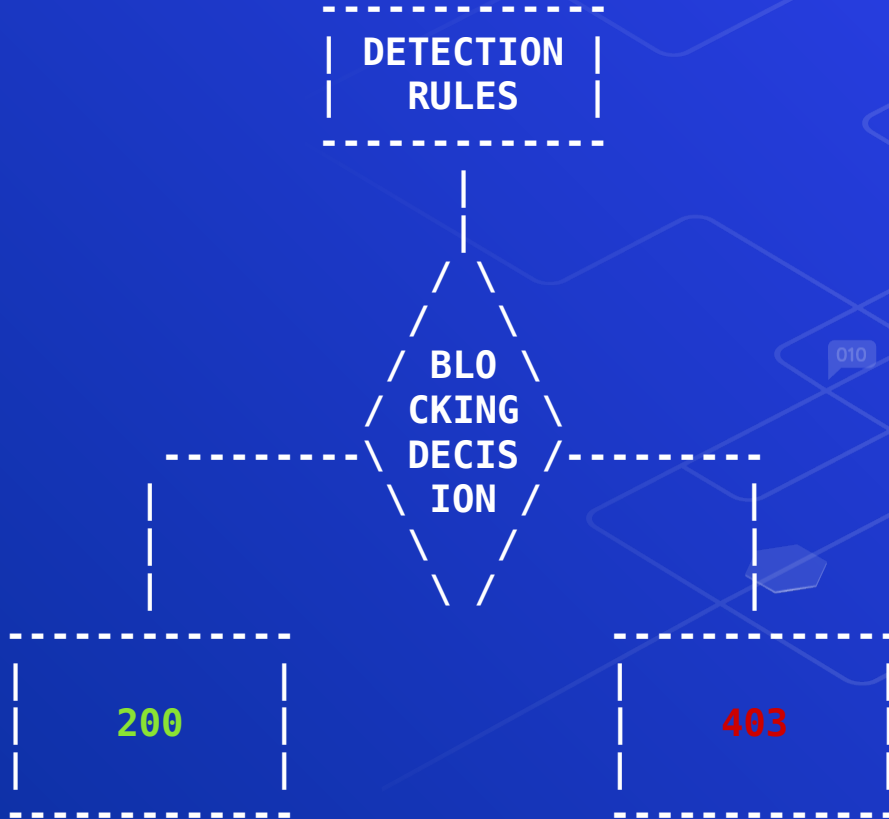




**Don't use around False Positives!**  
Parents are responsible for their kids.



# Standard CRS Blocking



# Chaos Fortress Blocking



# But how to do random status code?

**Problem 1:** There is nothing like a random function in the ModSec rule language.

**Problem 2:** You can't set the response status code dynamically.



# Getting Entropy

```
SecRule UNIQUE_ID "@rx ^[a-f]*([0-9])[a-f]*([0-9])"  
  "id:9500510,\  
  phase:2,\  
  pass,\  
  capture,\  
  t:sha1,t:hexEncode,\  
  nolog,\  
  setvar:'TX.cf_block_num=%{TX.1}%{TX.2}'"
```

Example UNIQUE\_ID: ZzTenElNpV4Xq8o128k60AAAABQ



# Responding with a random status code

```
SecRule TX:BLOCKING_INBOUND_ANOMALY_SCORE "@lt %{tx.inbound_anomaly_score_threshold}" \  
  "id:9500610,\  
  phase:2,\  
  pass,\  
  t:none,\  
  nolog,\  
  skipAfter: 'Chaos-Fortress-Blockade' "
```

```
SecRule TX:cf_block_num "@lt 5" "id:9500620,phase:2,deny,status:200,...\  
SecRule TX:cf_block_num "@lt 10" "id:9500621,phase:2,deny,status:204,...\  
SecRule TX:cf_block_num "@lt 15" "id:9500622,phase:2,deny,status:304,...\  
SecRule TX:cf_block_num "@lt 25" "id:9500623,phase:2,deny,status:400,...\  
SecRule TX:cf_block_num "@lt 45" "id:9500624,phase:2,deny,status:403,...\  
SecRule TX:cf_block_num "@lt 55" "id:9500625,phase:2,deny,status:404,...\  
SecRule TX:cf_block_num "@lt 65" "id:9500626,phase:2,deny,status:409,...\  
SecRule TX:cf_block_num "@lt 70" "id:9500627,phase:2,deny,status:410,...\  
SecRule TX:cf_block_num "@lt 75" "id:9500628,phase:2,deny,status:413,...\  
SecRule TX:cf_block_num "@lt 80" "id:9500629,phase:2,deny,status:500,...\  
SecRule TX:cf_block_num "@lt 90" "id:9500630,phase:2,deny,status:502,...\  
SecRule TX:cf_block_num "@lt 100" "id:9500631,phase:2,deny,status:503,..."
```

SecMarker Chaos-Fortress-Blockade





# Adding Random Delay!

```
SecRule REQUEST_FILENAME \  
    "@inspectFile chaos-fortress-delay.lua" \  
    "id:9500611,phase:2,pass,nolog"
```

chaos-fortress-delay.log:

```
function main()  
  
    math.randomseed(os.time())  
  
    pause=tostring(math.random(1, 100) / 10)  
  
    m.log(2, string.format("Chaos Fortress plugin pausing %s seconds", pause))  
  
    os.execute("sleep " .. pause)  
  
    return 1  
  
end
```



# Consistent Random Status Codes



```
SecAction "id:9500501,phase:2,pass,nolog, \  
    setvar:'TX.cf_hash_base=%{REMOTE_ADDR}%{REQUEST_METHOD}%{REQUEST_FILENAME} \  
    %{ARGS_GET_NAMES}%{ARGS_GET}%{ARGS_POST_NAMES}%{ARGS_POST}'"
```

```
SecRule TX:cf_hash_base "@rx ^[a-f]*([0-9])[a-f]*([0-9)]" \  
    "id:9500510,\  
    phase:2,\  
    pass,\  
    capture,\  
    t:sha1,t:hexEncode,\  
    nolog,\  
    setvar:'TX.cf_block_num=%{TX.1}%{TX.2}'"
```

# Let's look at code



# Demo Time



# Security Scanner Output

```
+ OSVDB-3092: /webcgi/webutils.pl: This might be interesting...
+ OSVDB-3092: /cpa.nsf: This database can be read without authentication, ...
+ /webcgi/perl?-v: Perl is installed in the CGI directory. This essentially ...
+ OSVDB-3093: /webcgi/csPassword/csPassword.cgi: This might be interesting...
+ /webcgi/admin/admin.cgi: May be ImageFolio Pro administration CGI.
+ OSVDB-3233: /servlet/SearchServlet: Novell Netware default servlet found...
+ OSVDB-3093: /ows-bin//_vti_pvt/doctodep.btr: This might be interesting...
+ OSVDB-3092: /publicar/: This might be interesting...
+ /webcgi/mkilog.exe: This CGI can give an attacker a lot of information.
+ OSVDB-3092: /shopper/: This might be interesting...
+ OSVDB-3092: /webcgi/stats/: This might be interesting...
+ OSVDB-3093: /scripts/cli.dll?tpl=nonexistfile?template=..\winnt\system32\cmd.exe?/c+dir
+ OSVDB-3092: /activex/: This might be interesting...
+ OSVDB-3092: /samples/search/queryhit.htm: This might be interesting...
+ /webcgi/photo/manage.cgi: My Photo Gallery management interface. May allow full access ...
...
272 Findings in total
```



# 5. Q&A

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<https://github.com/dune73/chaos-fortress-plugin>

